



2018 RULES AND REGULATIONS

7 & 8 Year Olds – Bruin Division

The following rules are established for each age group to make sure that the players are able to enjoy their time on the field and have ample opportunity to learn the game at a speed and level where everyone is equal.

1. Games shall be no longer than 5 innings or one hour and fifteen minutes (1:15) in time. If the game is tied at the end of either of these, it shall continue until a team leads at the end of a complete inning.
2. In case of weather, three (3) innings will constitute a complete game.
3. A full and complete inning is over after the home team has completed their time at bat. A teams turn at bat shall be over once the third (3) out of the inning is recorded or the sixth (6) run of the inning is scored.
4. If the game is still tied at the end of the 5th inning, then the runs per inning rule is waived. However, a team will be limited to three (3) outs or batting through the line up one (1) time before teams will switch sides.
5. Base distance will be 60 feet.
6. ***Teams in this division shall be limited to four (4) coaches/adults on the field/dugout for any game. For the purpose of this rule, an adult shall be considered anyone over the age of sixteen (16).***
7. ***No one under the age of seven (7) or between the ages of nine (9) and sixteen (16) shall be in the dugout or on the playing field during the contest.***
8. ***Runners in the Bruin Division shall advance no more than one (1) base on any overthrow at any base. If advancing, the runner is at risk to be put out. For the purpose of this rule, the advancement is limited to one base per at bat.***
9. The ball will become dead and no runner may advance once the ball is held in control by any player inside the infield. For the purpose of this rule, the infield shall be considered fair territory inside the baselines. If a runner has not reached the half way point to the next base, he will return to the last base touched. He is subject to be put out in his attempt to reach the next base safely. If a play is made on him after the ball has been held inside the infield, he will not be allowed to advance beyond the base he is attempting to reach in the case of an overthrow. This is a judgment call to be made by the umpire.
10. No walks will be granted in this division.
11. Runners may not lead off or steal. Any runner that leaves the base prior to the ball being put into play will be reminded to wait for the first offense. A second offense by the same player will result in the runner being declared out.

12. If the batter-runner or any runner fails to touch a base and the umpire sees it, once the play has completed, the umpire will declare which runner missed which base and place that runner back to that base. Any following runners shall be returned to the last legally touched base at the time the base was missed.
 - a. If this requires the batter-runner to return to the batter's position, all runners shall move up one (1) base, if forced, to allow the batter-runner to reach first base.
 - b. If the base missed is home plate, the run shall count and any following runner shall be moved back to third base.
13. If, in the umpires opinion, the runner left the base early and it allowed him to reach a base he would not have normally, the umpire shall move him back to the base he would have normally reached unless another runner already occupies the base.
14. The uncaught third strike rule will not be used in this division.
15. The infield fly rule will not be enforced.
16. Teams may place no more than two (2) coaches in foul territory at the edge of the infield while playing defense to assist with positioning of players. If any coach becomes involved with the play by assisting a player physically or makes contact with the ball intentionally, they shall be removed from the field and prohibited from being on the field during their teams' defensive half inning for the remainder of the game. This is not an ejection as the coach will still be allowed to be part of the game from the dugout or coach's box when the team is batting. All other coaches shall remain in the dugout.
17. Teams shall place no more than ~~ten (10)~~ **nine (9)** players on the field for defensive purposes including the catcher.
18. The defensive team may play no more than 2 players inside the baseline, including a player in the pitching circle. All other defensive players shall be at or behind the baseline.
19. Each team will provide one coach to pitch to their own teams batters.
20. ***Coaches in this division shall pitch in a traditional (overhand) baseball manner.***
21. ***Coaches in this division shall start their delivery with a foot on or in contact with the designated line/pitching plate for uniformity.***
22. Each batter will have a maximum of three (3) swings or five (5) pitches to put the ball in play. If the batter fails to do so, ~~the~~ **a RIF** ball shall be placed on a tee by the coach pitching. The batter will be given two (2) swings to put the ball in play. If the batter fails to do so at this point, the batter will be declared out.
 - a. For the purpose of this rule, the arc on the field used for the Lancer Division does not apply.
 - b. For the purpose of this rule, if the batter makes contact with the tee and not the ball, the play shall be called foul by the umpire and players returned to their positions prior to the play. This will count towards the 2 swing limit.
23. Bunting is not allowed in this age group.
24. ***If a team leads by twelve (12) or more runs at the end of three (3) complete innings (2 ½ if home team leads) the game shall be considered complete and will end.***